Chas Elterman

Character Artist

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in chaselterman

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EDUCATION

B.S. Game Art & Animation
Champlain College

Scott Eaton
Anatomy for Artists Course

Scott Eaton
Portraiture & Facial Anatomy

CGMA | Perry Leijten
Rigging for Games

TECHNICAL

Autodesk Maya
Pixologic ZBrush
Blender
3D Coat
Substance Painter
Substance Designer
Marvelous Designer
Unreal Engine
Unity
Marmoset Toolbag
XNormal
Spine
Adobe Photoshop
Adobe Flash

SKILLS

3D Character Modeling
2D Character Creation
High-Low Poly Modeling
PBR Texturing
Concept Art
Hand Painted Texturing
3D & 2D Animation

PROFESSIONAL EXPERIENCE

LAKSHYA DIGITAL | Senior Outsource Character Artist
May 2019 - Present | Redmond, WA

- Perform art reviews on incoming character assets, enter detailed feedback into issue tracking tools, and support communication between project managers, internal artists and external artists.
- Support project managers, leads, and fellow artists in developing detailed pre-production documentation for artists and estimates.
- Review external art team submissions and provide clear and concise written and verbal feedback.
- Create character assets using Maya, ZBrush, Substance, and Photoshop.

KTC LIMITED | Freelance Artist & Animator
January 2018 - 2019 | Guangzhou, China (remote)

- Developed training and educational 3D animations.
- Created concepts and storyboards.
- Modeled, rigged and animated characters.
- Modeled and textured environments and assets.
- Created music, sound effects, 2D assets, and edited video.

XEMORY SOFTWARE | Freelance Concept Artist
November 2015 - January 2016 & July 2016 | Burlington, VT

- Created several robot concepts that were iterated on weekly.
- Worked in tandem with the development team to narrow down concepts and create the game's main robot character.
- Created unique quadricep robot designs.

CHAMPLAIN COLLEGE GAME ACADEMY | 3D Art Teaching Assistant
July 2014 + July 2015 | Burlington, VT

- Taught and mentored high school students Maya on a beginner to intermediate level.
- Provided artist feedback on student projects.
- Collaborated with professors to develop learning materials and curriculum for the classes.